Collusion Among Adversaries

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Slides: mattmalis.github.io/slides

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- US entry into WWII; Gulf of Tonkin; Iraq invasion

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- How can costless communication between adversaries influence conflict behavior?

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⇒ the adversary leaders collude to manipulate the third party's behavior

Contribution

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Novel mechanism of cheap-talk diplomacy between adversaries:

coordinating action to collude against a third party

Outline:

- Model setup
- ▶ Benchmark: no communication
- ▶ Private communication
- ▶ Public communication
- Cases

Players L (she), D (they), F (he):

- ▶ leader L and domestic actor D within Home country H
- ► foreign leader *F* (unitary actor)

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- ▶ L and F (simultaneously): take aggressive action $(a_i = 1)$ or not $(a_i = 0)$

Conflict overview:

- ► Conflict with strategic complements
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 - only wants to mobilize if conflict is inevitable
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- Each side wants the other side to not attack

	$a_F = 0$	$a_F = 1$
$a_H = 0$	0, 0	
$a_H = 1$		

	$a_F = 0$	$a_F = 1$
$a_H = 0$	0, 0	$-\lambda$,
$a_H = 1$	$\alpha + w_i(\theta, r),$	$w_i(\theta,r),$

$$w_D(\theta, r) = -\kappa + r_H \delta \phi$$
, for $\phi > 0$

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- private types θ_L , θ_F , with $\theta_i \sim G_i(\cdot)$ on $[\underline{\theta}_i, \overline{\theta}_i]$:
 - each leader's willingness to take the aggressive action (or, dissatisfaction with SQ)
 - ▶ for L: preference divergence from D

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Also assume: $\theta_i - \kappa > -\lambda$

• even the most conflict-averse i prefers $a_i = 1$ if $a_i = 1$

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All results depend on $\phi < \bar{\phi}$

- $ightharpoonup r_H$ as political support that benefits L, or a transfer from D to L
 - justification: D can't just lower their own conflict costs "for free"
- if ϕ too high, it becomes too attractive for D to mobilize and push the countries into conflict

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Interpretations of L/D relationship

L	D
Leader	Voter / domestic constituency

Model Setup Non-Communication Eqm Communication Eqm Cases

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Interpretations of L/D relationship

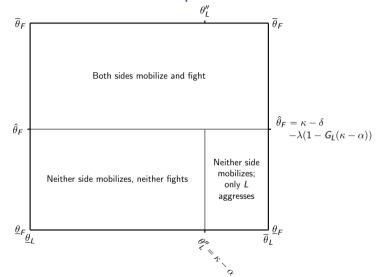
L	D
Leader	Voter / domestic constituency
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Protegé state	Patron state
Military leadership	Civilian government

Plan for analysis

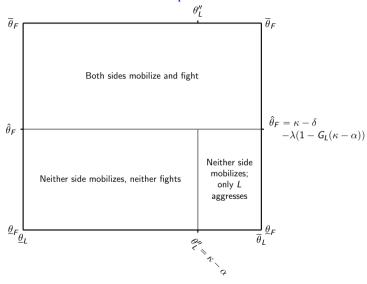
At the conflict stage, the (fight, fight) eqm, a=(1,1), is always supported

• if players anticipate a=(1,1), then both want to prepare, r=(1,1)

Goal: characterize the most cooperative eqm that can be supported

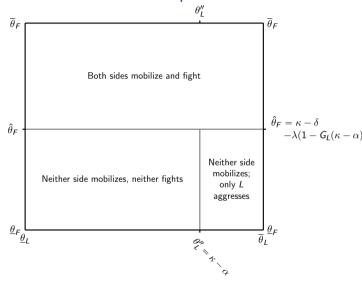


Model Setup



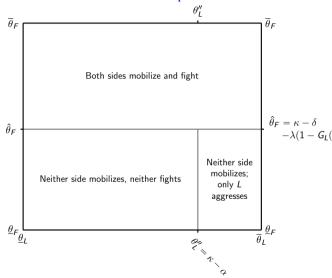
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Model Setup Non-Communication Eqm



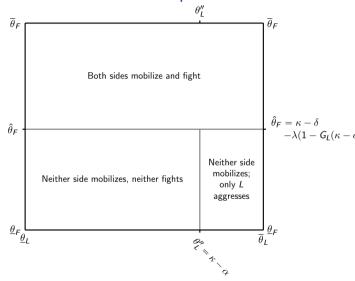
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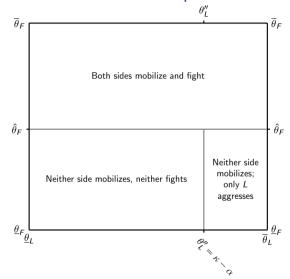


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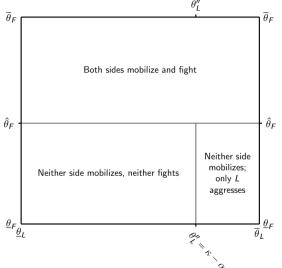


- ► *F* uncertain re: will *L* reciprocate cooperation
- $F: r_F = 1 \iff a_F = 1$
- $D: r_H = r_F$
- L: $a_H = 0$ only if $r_F = 0$ and $\theta_L < \theta_L''$



Model Setup Non-Communication Eqm

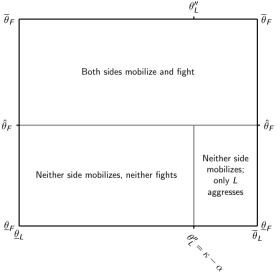
Cases



Model Setup

Problems with the non-communication eqm:

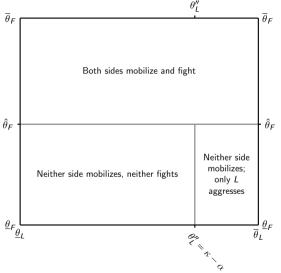
Non-Communication Eqm



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 - F mobilizes, leading to conflict
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Model Setup Non-Communication Eqm



Problems with the non-communication eqm:

- with low θ_L , high/moderate θ_F :
 - F mobilizes, leading to conflict
 - but everyone would prefer peace
- with high θ_L , low θ_F :
 - conflict is inevitable
 - ▶ but F doesn't prepare
 - ightharpoonup and L doesn't get D's support

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L and F will play cutpoint strategies in θ_i

• L_{ℓ} , or $\theta_L < \theta'_{\ell}$: reassure; and fight only if F mobilizes

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- ▶ L_{ℓ} , or $\theta_L < \theta'_L$: reassure; and fight only if F mobilizes
- ▶ L_m , or $\theta_L \in (\theta'_L, \theta''_L)$: provoke; but fight only if D supports

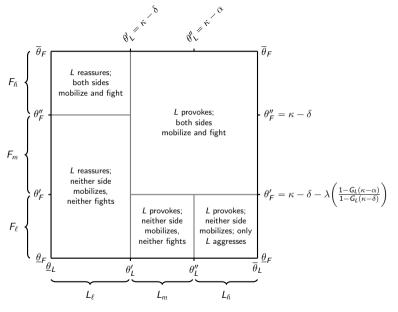
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- D matches F's action



Mechanism:

- L_m and L_h want D's support for conflict with F
 - ▶ need to convince *D* that *F* is likely to attack, even without *D* supporting conflict

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- D supports conflict iff F mobilizes
 - even though they know *F* is likely reacting to *L*'s provocation

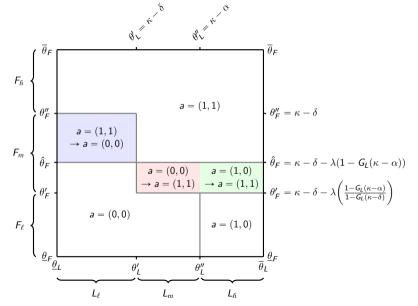
Summary:

- ▶ L can enlist F's help in getting D's support for conflict
 - ▶ L and F "collude" to manipulate D's behavior

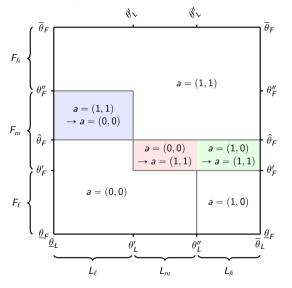
Summary:

- ▶ *L* can enlist *F*'s help in getting *D*'s support for conflict
 - ▶ L and F "collude" to manipulate D's behavior
- ▶ Corollary: if L can provoke F, then L can also reassure
 - cheap-talk message can prevent F from attacking

Comparing Private Communication vs. Non-Communication



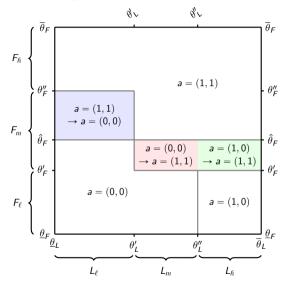
Comparing Private Communication vs. Non-Communication



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Comparing Private Communication vs. Non-Communication



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Other welfare implications coming soon...

Public Communication

Alternative setup:

L sends message publicly, D and F hear

Public Communication

Alternative setup:

► L sends message publicly, D and F hear

Result:

- Either the same behavior (if $\phi < \hat{\phi}$)
- ▶ or the message is strictly *more* effective
 - ▶ (creates more separation in F's mobilization strategy, and thus conflict
- ▶ reason: provocative message increases *D'* belief that conflict is inevitable

Interpretations of L/D relationship

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Military leadership	Civilian government

Franco-Prussian War, 1870:

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- France "mobilizing" $(r_F = 1)$:
 - initiating war on its own timeline, rather than waiting
 - advantageous for France—power shifting towards Prussia

Gulf of Tonkin incident, Jul-Aug 1964:

- U.S. taking provocative actions toward North Vietnam
 - ineffective covert activities (34A), commando raids, subversion attempts
 - Navy destroyer, Maddox, on radio harassment patrols
 - North Vietnamese boats attack Maddox $(r_F = 1)$
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- Resolution substantially reduced Johnson's political cost of future military escalation (δ)

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Model Setup Non-Communication Eqm Communication Eqm Cases

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- Provocation unsuccessful; Kim Jong Un did not mobilize
 - Yoon's martial law attempt was overwhelmingly rejected by SK public ($r_H = 0$)
 - did not perceive external threat